1. Write a Program which creates & uses array of object of a class.

( for eg. implementing the list of Managers of a Company having details such as Name, Age, etc..) ?

1. Write a Program to design a class having static member function named  
   showcount() which has the property of displaying the number of objects  
   created of the class ?
2. Write a Program to find Maximum out of Two Numbers using friend function. (Note: Here one number is a member of one class and the other number is member of some other class.)
3. Write a Program to swap private data members of classes named as class\_1, class\_2 using friend function.
4. Write program for constructor overloading ?(note: with same no of arguments differ by data types)
5. Write a program for function over loading ?(the no of arguments supposed to be differ implement mathematical operations )
6. Write a program to implement constructor overloading which works for student details and employee details ? (note:if pass input as student id it suppose to give student details if we pass employee id it uppose to give employee details) ?
7. Write a program to print student details(rool no,name, address)& the marks of student in all subjects & total with percentage using class and call those without creating object ? (note:use static methods and static functions) ?
8. Write a program to implement object passing mechanisms like pass by value pass by refrence and pass by pointer ?
9. Write a program to implement static strings ? accept a system path from key board and coordinate the path with existing static member ?

(note :ex path=c:/programfiles/turboc/bin)